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# NOTICE: An Architecture for the Notification of Traffic Incidents

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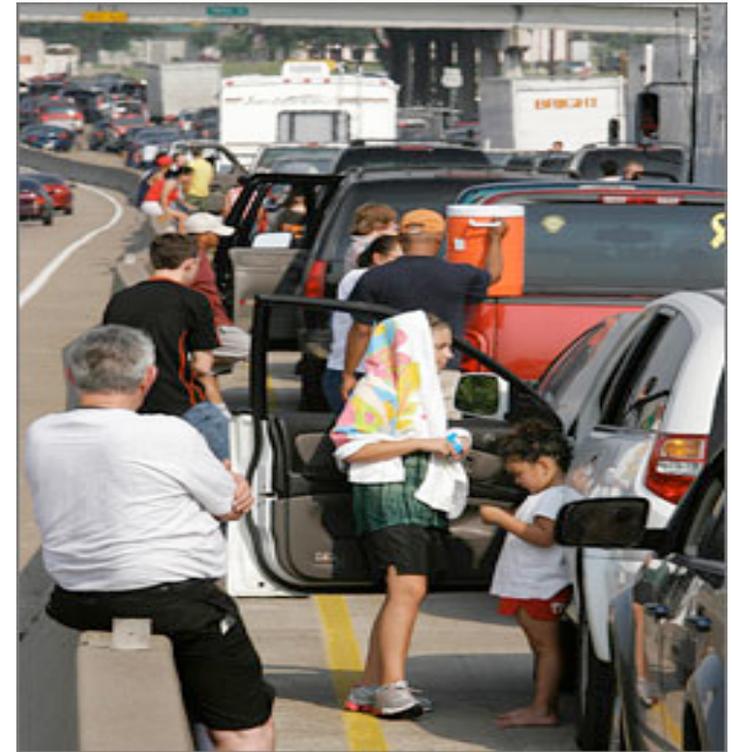
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# Outline

- Introduction
- Overview of NOTICE
- The wireless communication system
- Analyzing vehicle-to-belt communication
- Simulation results
- Concluding remarks

# Motivation

Give drivers advance notification of upcoming traffic congestion



From [trekearth.com](http://trekearth.com)

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# 1. Introduction

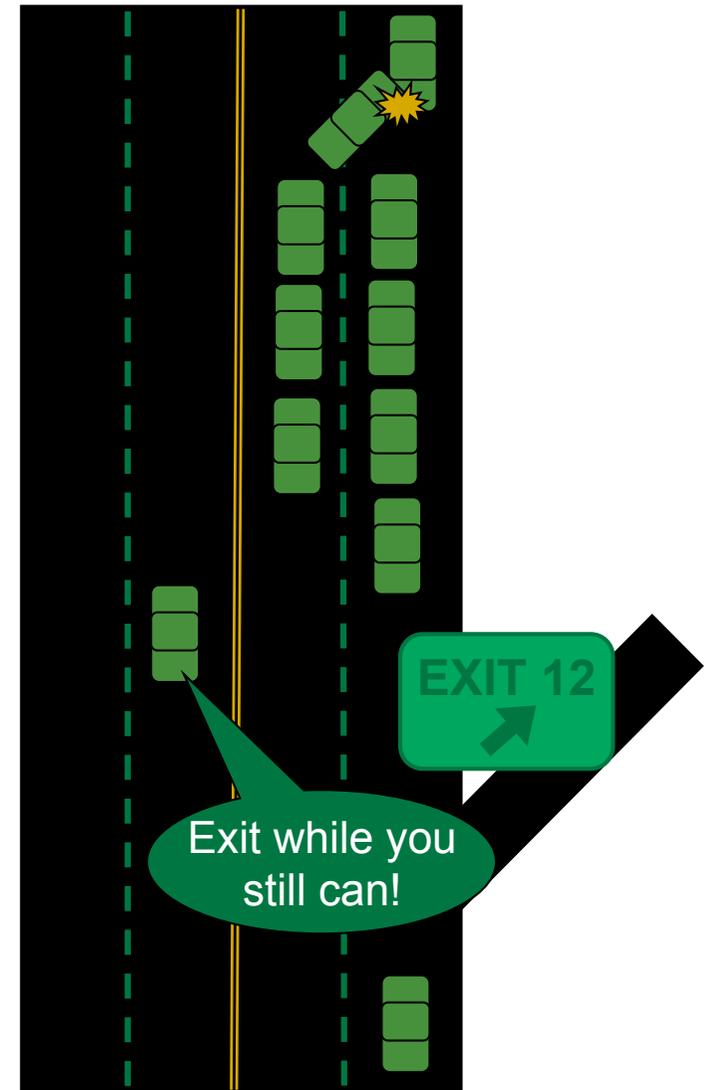
- Road safety is a growing concern for governments around the world
  - in 2006\* in the U.S. alone 5,973,000 collisions were reported in which 42,642 people were killed or about 5 people died every hour
- Traffic congestion comes with a huge price tag
  - in 2006\* in the U.S. 3.6 billion work-hours wasted, 5.7 billion gallons of fuel wasted

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\*National Highway Traffic Safety Administration (NHTSA) report (March 2008)

# 1. Introduction

Traffic incident notification can help prevent or mitigate the effect of traffic events by alerting drivers and by giving them time to take alternative routes



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# 1. Introduction

- Original impetus for VANET
    - road-safety applications
    - traffic advisories
    - congestion info
    - delays and detours
  - Later concerns
    - security
    - privacy
  - More recent infotainment applications
    - peer-to-peer applications
    - location-specific services
    - gaming
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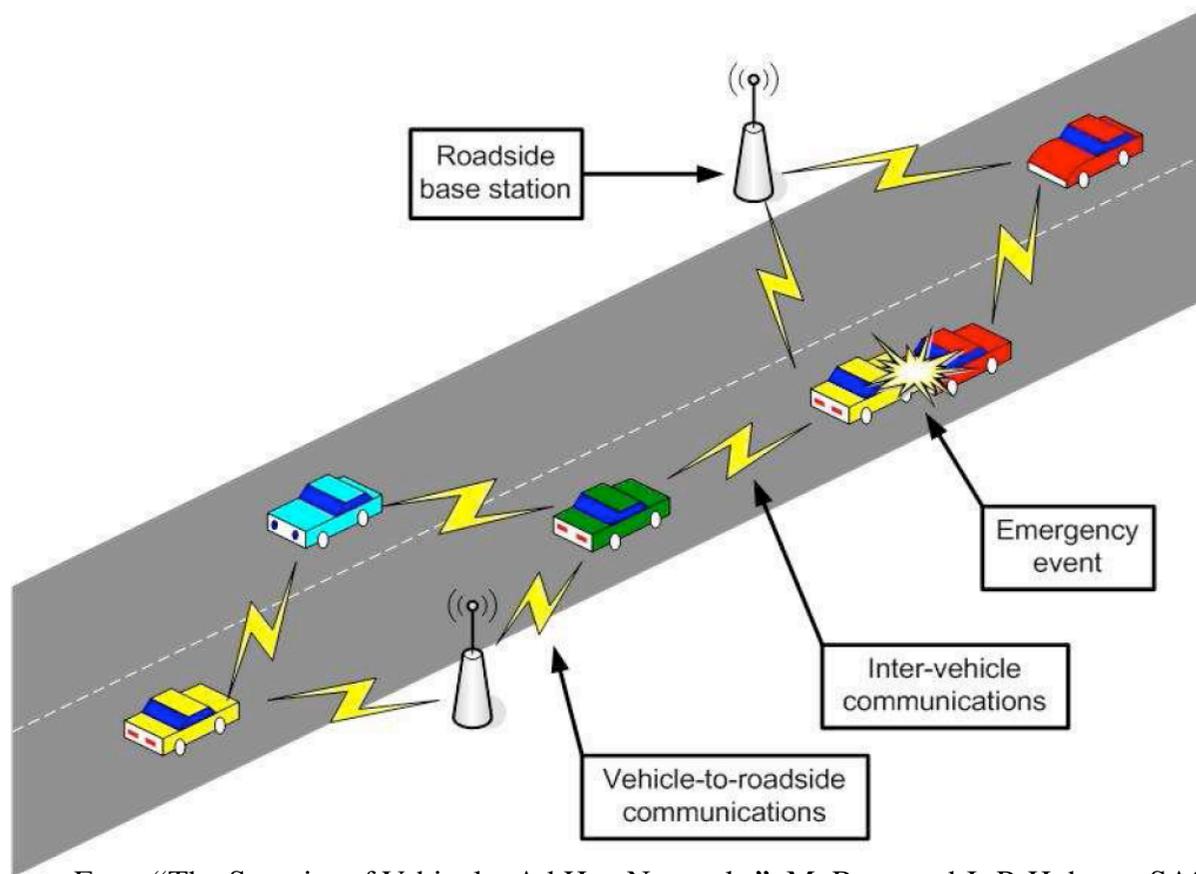
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# 1. Introduction

- Vehicular Ad-hoc Networks (VANET) have merged with Intelligent Transportation Systems
  - to improve traffic safety and reduce congestion
  - communications: vehicle-to-vehicle (V2V) and/or vehicle-to-infrastructure (V2I)

# 1. Introduction

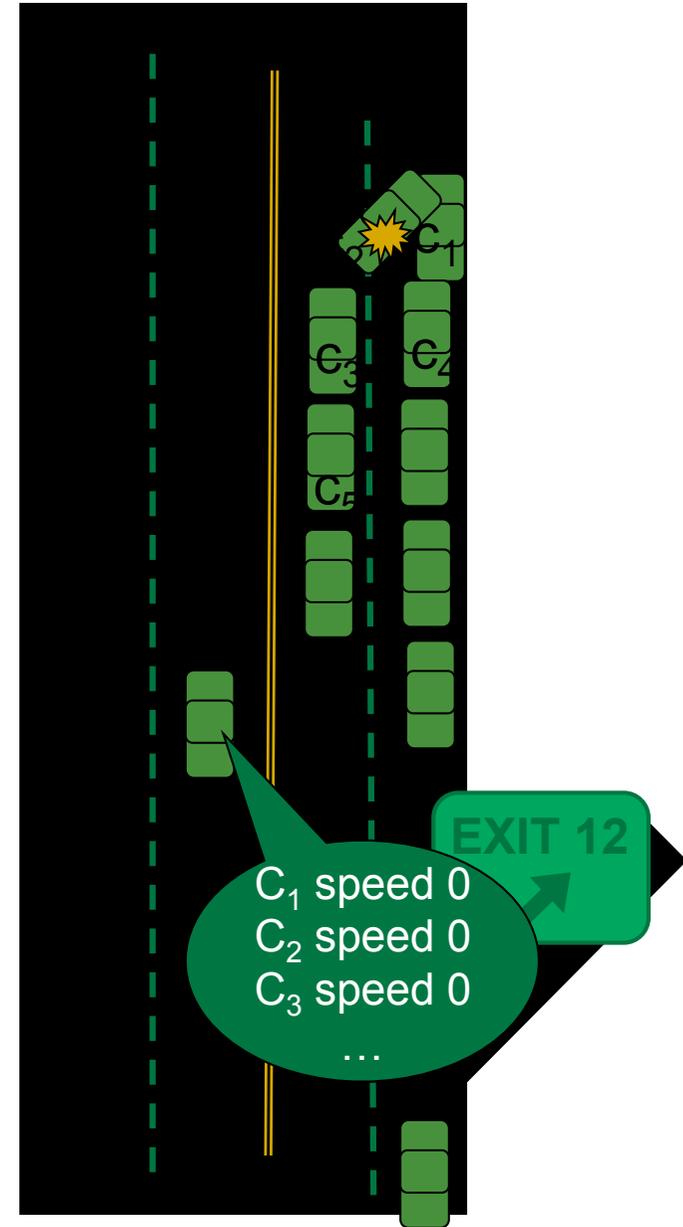
## Illustrating V2V and V2I communications



From "The Security of Vehicular Ad Hoc Networks", M. Raya and J.-P. Hubaux, SASN 2005

# 1. Introduction

- Traffic information
  - cars report their position and speed to surrounding cars
  - cars may suggest alternate routes
- Weather warnings
- Road conditions
- Collision warning
- Congestion warning
- Intersection assistance



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## 2. Overview of NOTICE

- The NOTICE system has been proposed recently for **NO**tification of **T**raffic **I**ncidents and **C**ong**E**stion
  - aims to provide automated notification of traffic incidents on highways in order to reduce congestion and improve overall traffic safety
  - NOTICE is a V2I system featuring robust security and privacy mechanisms

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## 2. Overview of NOTICE

- ❑ NOTICE works based on communication between vehicles and sensor belts embedded in the road
- ❑ Incident notification does not rely on direct reports from drivers and the vehicle identities are not disclosed
- ❑ The best physical layer for NOTICE is still an open issue

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## 2. Overview of NOTICE

- The main goal of this talk is to provide insight into how NOTICE works
- We also discuss various parameters concerning successful communication between vehicles and sensor belts

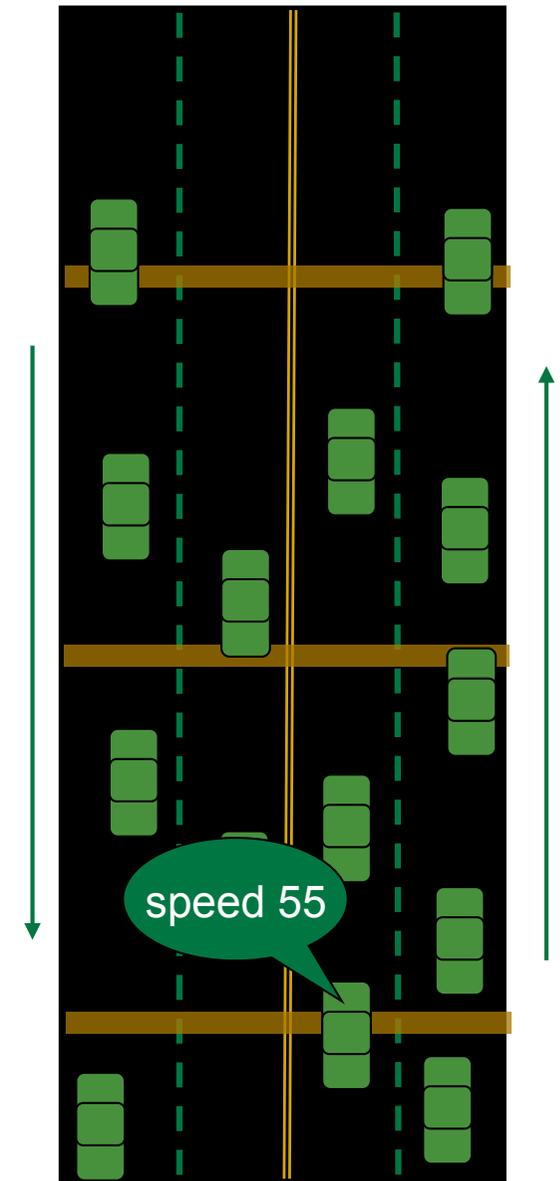
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## 2. Overview of NOTICE

- ❑ Vehicles are equipped with a tamper-proof Event Data Recorder (EDR)
  - ❑ records operating parameters of the vehicle such as speed, acceleration, position, and lane changes
  - ❑ optional traffic information keyed in by the driver such as road conditions, accidents/incidents, and so on

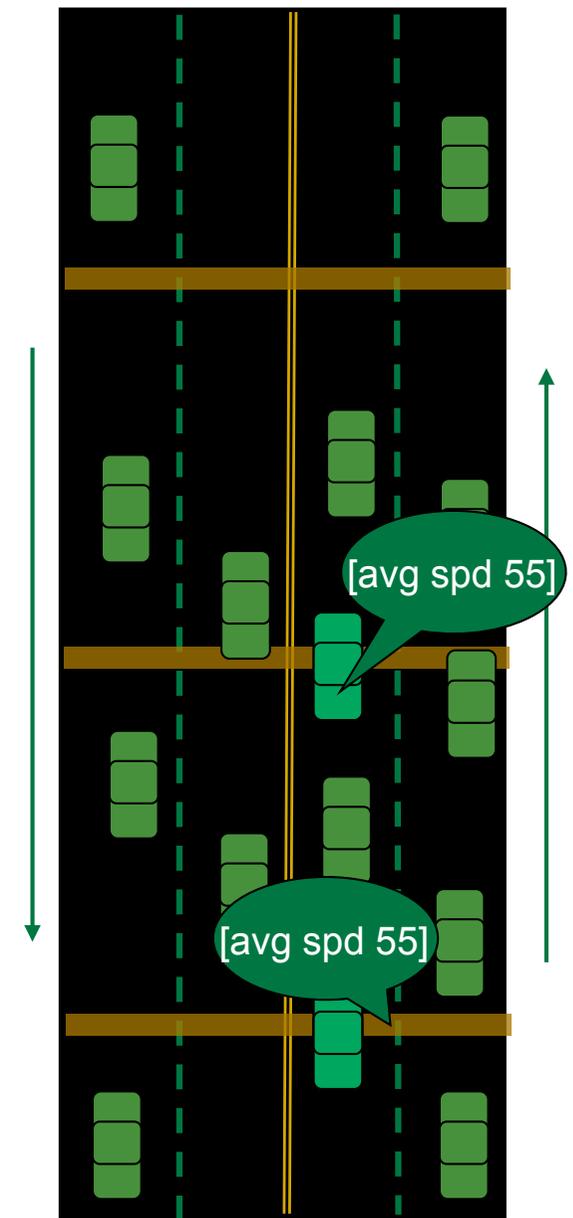
## 2. Overview of NOTICE

- Key philosophy: associate a message with a physical vehicle
- Embed intelligent sensor belts in the roadway
- When a car passes over the belt, its EDR reports to the belt
- The belt builds beliefs about traffic incidents by aggregating reports from passing cars and other belts



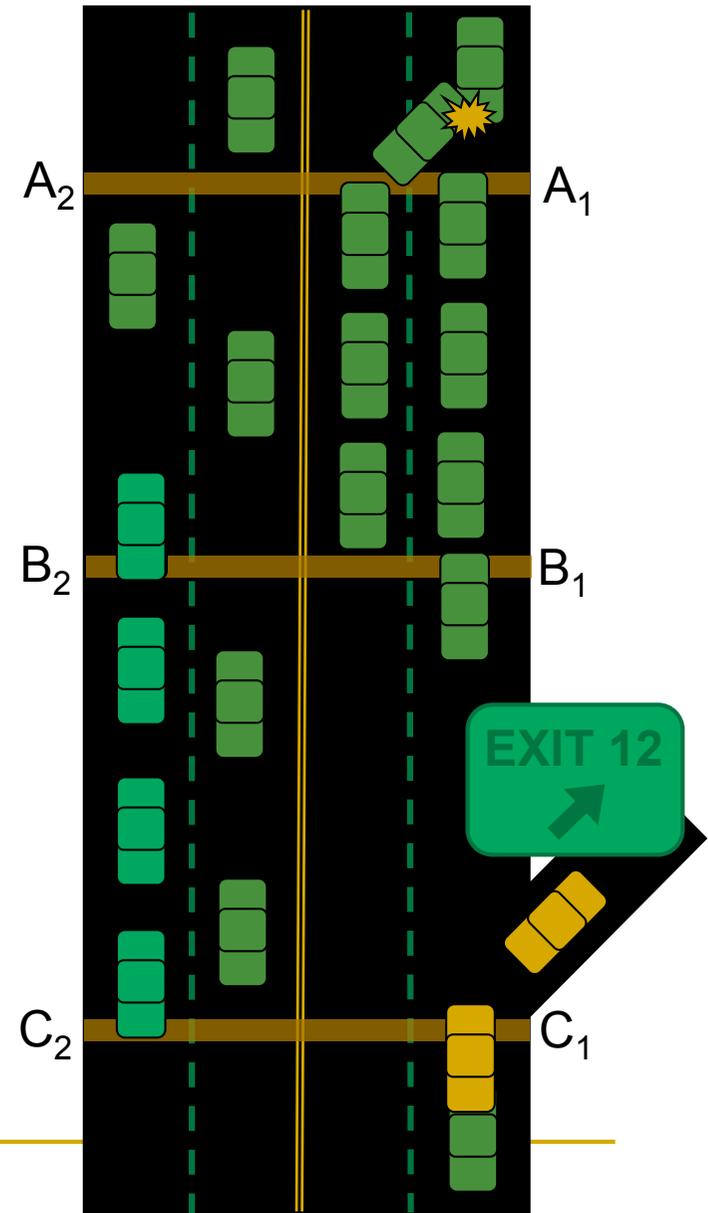
## 2. Overview of NOTICE

- Individual belt in each lane
- Connected belts (sub-belts) communicate instantaneously
- Non-connected belts do not directly communicate
  - use cars as data mules
- Belt gives encrypted message to a car to drop off at next belt



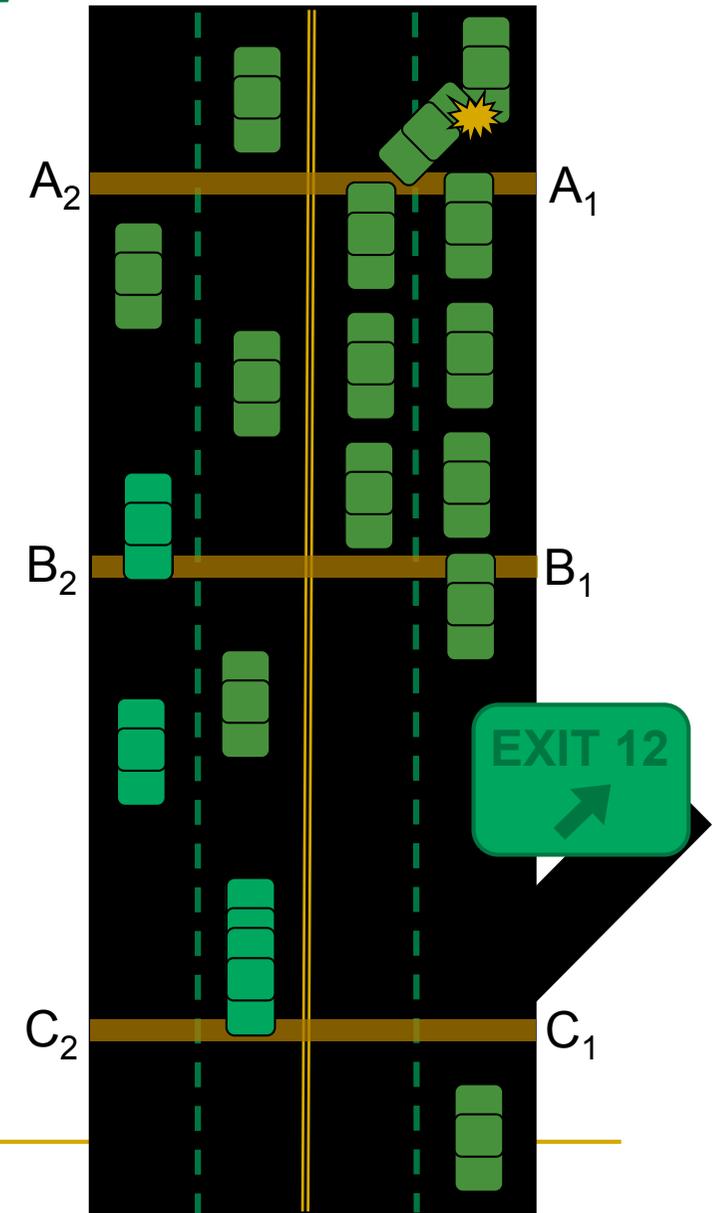
## 2. Overview of NOTICE

- $B_1$  is aware of traffic slowdown
  - creates encrypted message with latest traffic statistics
- Information is provided to  $B_2$
- $B_2$  uploads message onto car destined for  $C_2$
- When  $C_2$  receives message, it provides it to  $C_1$
- $C_1$  notifies passing cars



## 2. Overview of NOTICE

- $B_2$  uploads message with *urgent* bit set onto car destined for  $C_2$
- Car broadcasts message to other cars for faster delivery
- Cars are passing encrypted messages, so no security risk



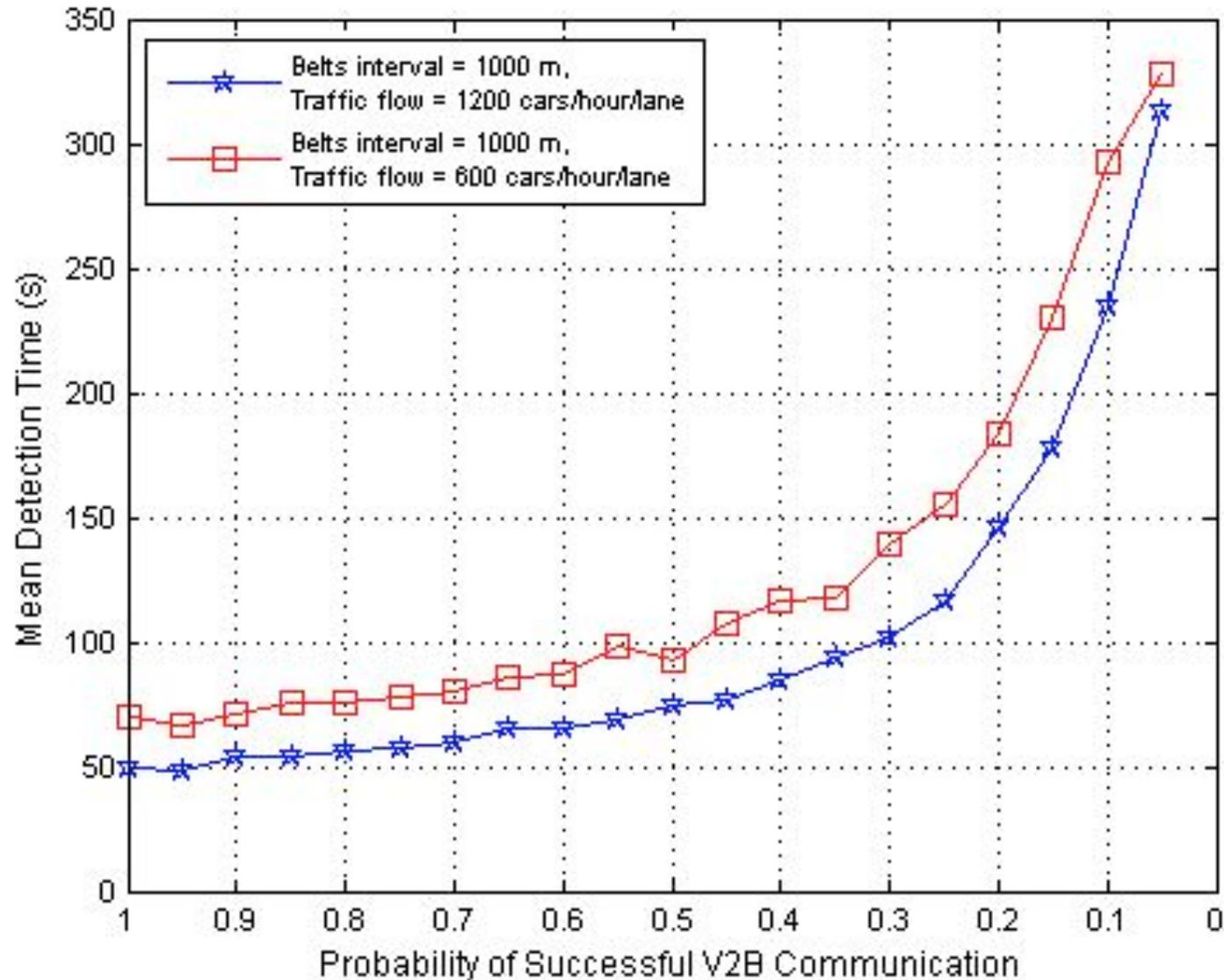
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## 2. Overview of NOTICE

### Incident detection time

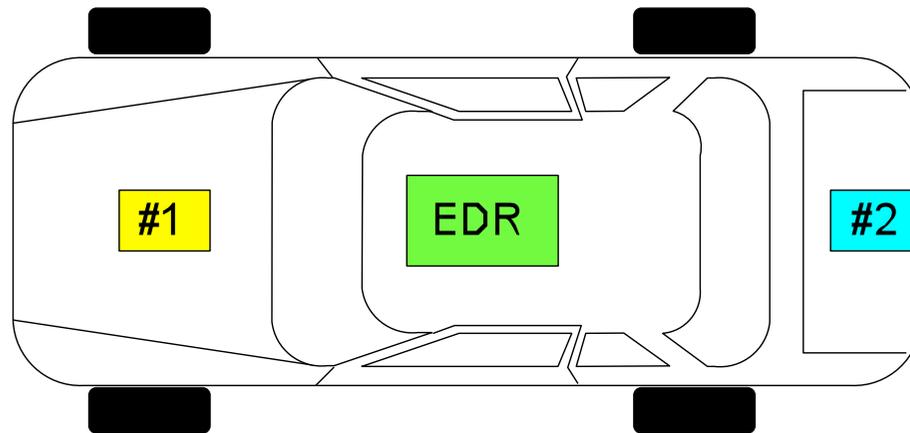
- ❑ defined as the time required by a belt to decide that a road incident has taken place
- ❑ vehicles traveling toward the incident area should be alerted as quickly as possible
- ❑ efficiency of the NOTICE incident notification relies on the incident detection time
- ❑ in practice, not all vehicle can successfully communicate with the sensor belts
- ❑ a highway incident can be detected in about 1 minute even when the NOTICE system has only 80% successful vehicle-to-belt communication

## 2. Overview of NOTICE



### 3. The wireless communication system

- EDR is also equipped with two wireless transceivers in order to exchange information with sensor belts in the roadway
  - these transceivers operate at low power in order to have short-range radiation and secure the vehicular communication

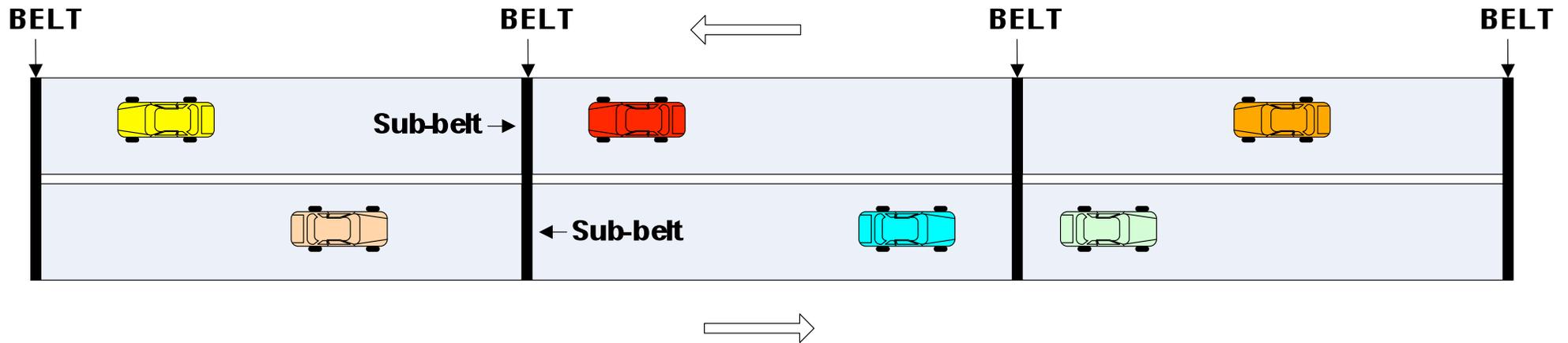


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## 3. The wireless communication system

- On the road side
  - belts are embedded in the roadway every mile or so
  - a belt may have sub-belts, one for each traffic lane
  - each belt has a set of pressure sensors responsible for detecting vehicles passing over the belt and a set of wireless transceivers used for communicating with the passing vehicles

### 3. The wireless communication system



- each belt operates independently without wired or wireless infrastructure between belts
- sub-belts of the same belt on different sides of the road have wired connection embedded under median for direct communication

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## 3. The wireless communication system

- Incident notification is based on communication between belts and passing cars
  - passing vehicles report/exchange traffic information with the belt they are passing
  - the belt makes incident and/or congestion inferences by accumulating a sufficient number of incident reports from passing vehicles
    - this mechanism helps exclude reports sent by malicious vehicles which may inject falsified information

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# 3. The wireless communication system

Incident detection/notification involves the following communication modes:

- Vehicle-to-Belt communication
- Belt-to-Belt communication
- Vehicle-to-Vehicle communication

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# 3. The wireless communication system

## Vehicle-to-Belt communication

- communication between a sensor belt and a vehicle passing over it, consisting of two phases:
  - handshaking : transceiver #1 handshakes with the belt over which the vehicle is passing
  - data exchange: transceiver #2 exchanges traffic-related information with the belt
- in order to have successful vehicle-to-belt communication, handshaking must be established first followed by information exchange

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## 3. The wireless communication system

### Belt-to-Belt communication

- belts in the same driving direction communicate with each other indirectly through passing vehicles that carry information from a given belt to the next belt
- passing vehicles upload information received from previous belt to the current belt and/or download information from the current belt for the next belt, employing vehicle-to-belt communication
- direct communication between sub-belts is necessary when the belt needs to send notifications to other belts in backward direction

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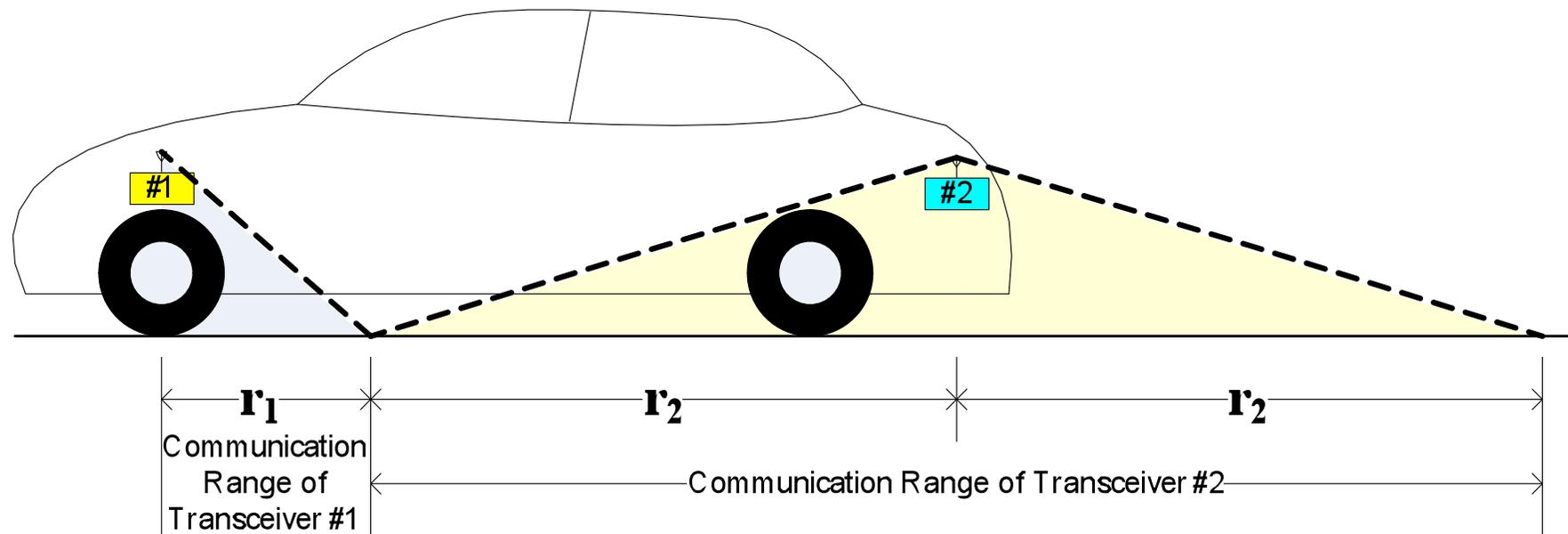
## 3. The wireless communication system

### Vehicle-to-Vehicle communication

- this communication mode is vulnerable to security and privacy attacks and is supposed to be used very rarely
- NOTICE may use this communication in case of emergency situation with slow traffic
- a vehicle which has already stored incident information from a given belt can forward this information to other vehicles running ahead directly through wireless link

# 3. The wireless communication wystem

## The communication process



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# 3. The wireless communication system

## □ Handshaking

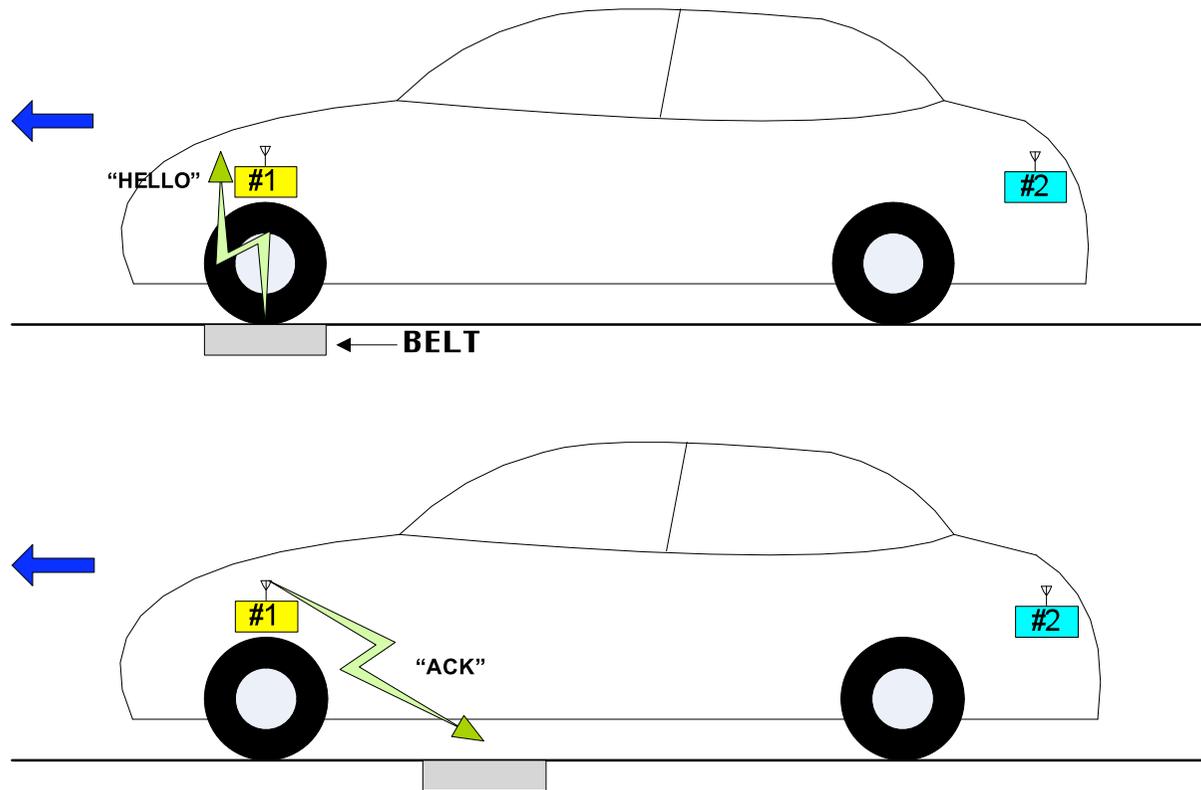
- “HELLO” and “ACK” dialogue
- must be finished before leaving the radio range #1, otherwise the process fails
- vehicle identity and encryption are not required but belt identity is needed

## □ Data exchange

- traffic information is exchanged between the belt and the vehicle
- information secured by encryption
- must be completed before leaving the radio range #2

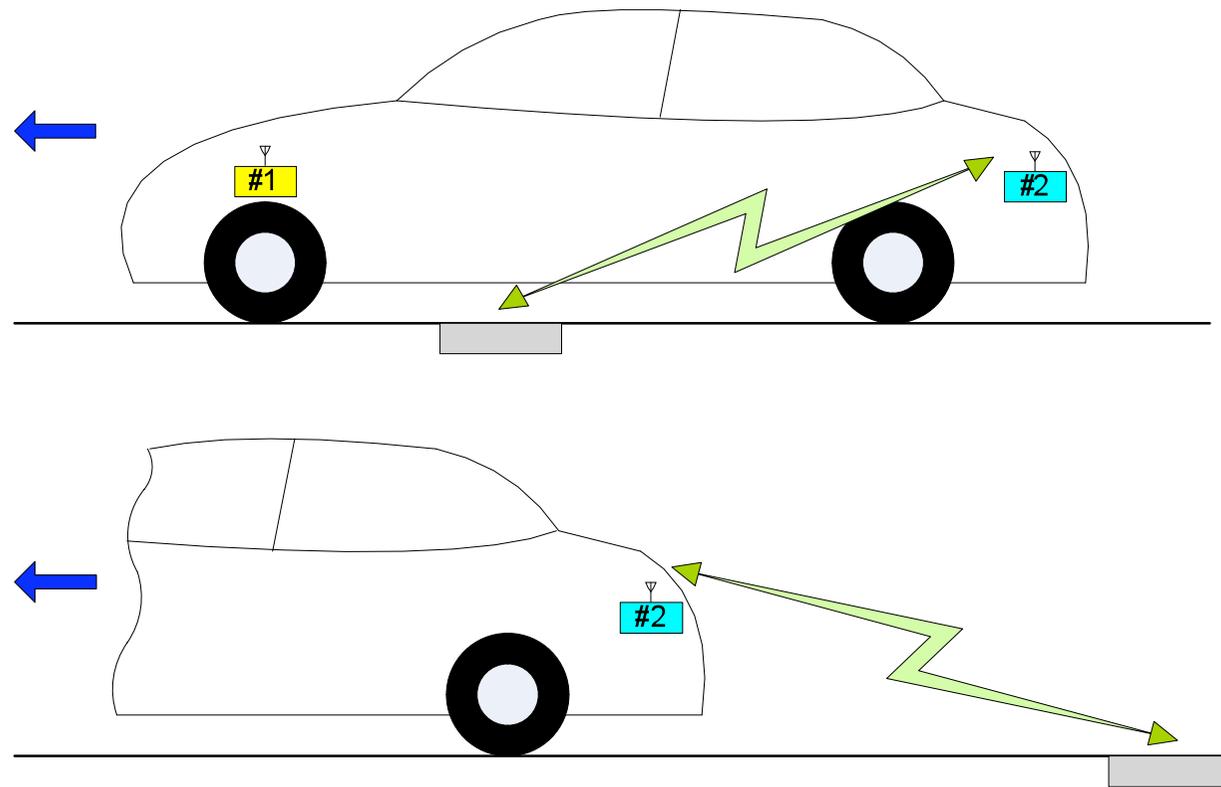
# 3. The wireless communication system

## Handshaking



# 3. The wireless communication system

## Information exchange



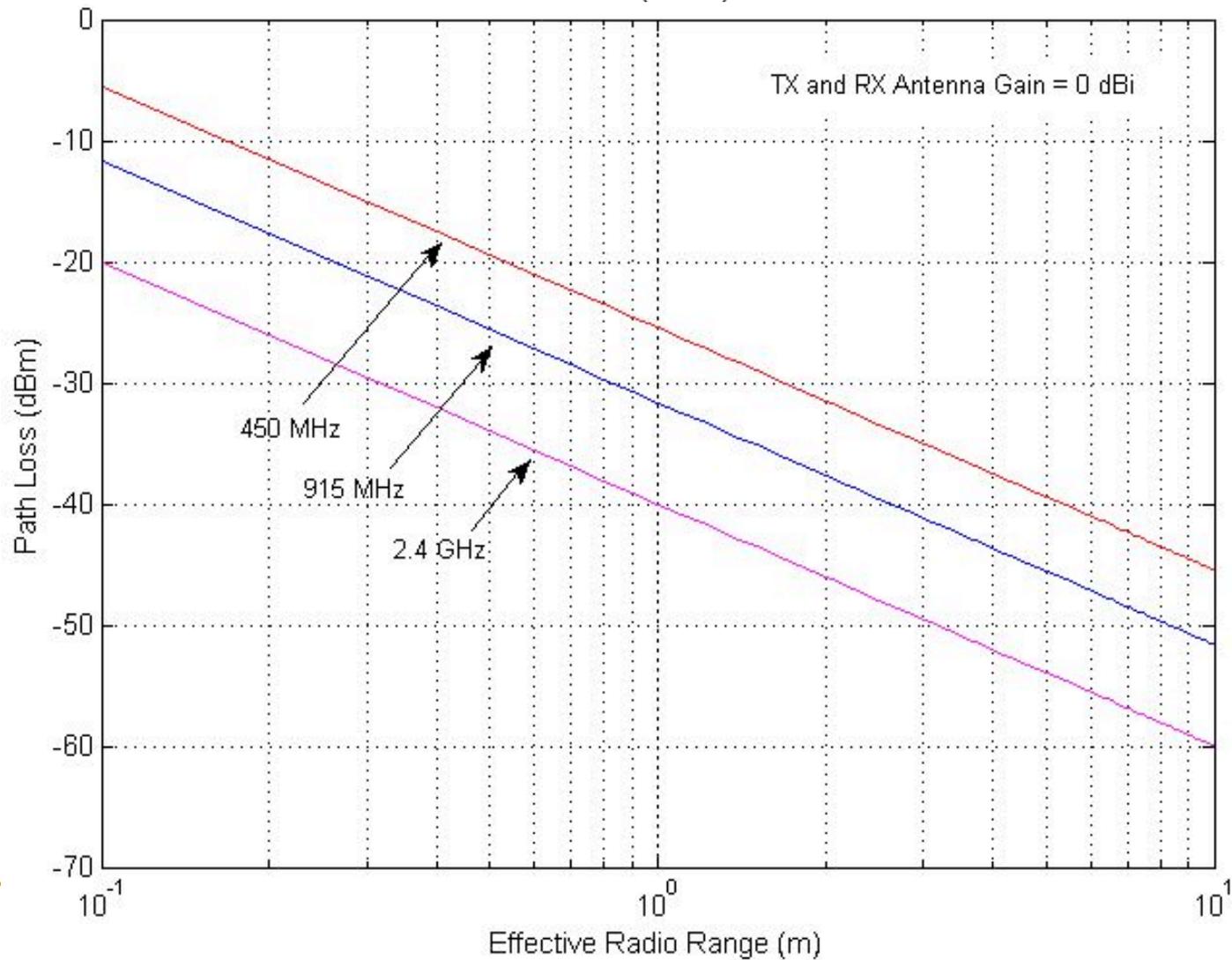
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# 3. The wireless communication system

- Radio range available for communication
  - NOTICE employs short-range wireless communication
    - participating cars have limited time to complete vehicle-to-belt communication
    - the effective communication range must be taken into consideration
  - the applicable radio propagation model is free-space propagation
    - communicating over line-of-sight

# 3 The wireless communication system

$$P_R = P_T \cdot G_T \cdot G_R \cdot \left( \frac{\lambda}{4\pi r} \right)^2 \quad [\text{W}]$$

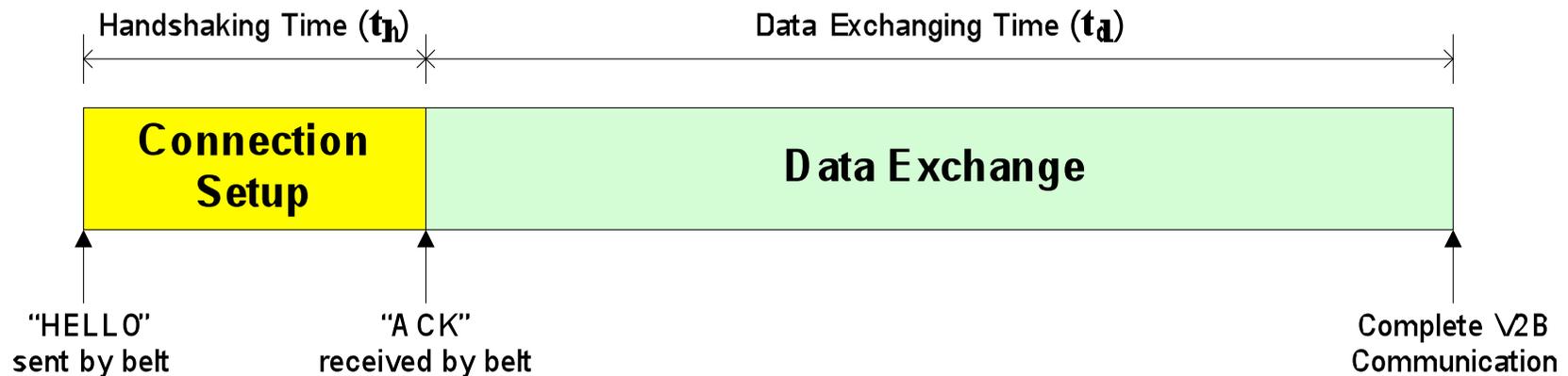


### 3. The wireless communication system

- several short-range wireless systems have emerged such as RFID, Bluetooth, ZigBee, and Wi-Fi operating at various frequencies such as 450MHz, 902-920 MHz, 2.4 GHz, and ISM band
- NOTICE provides two communication ranges:
  - $r_1$  for handshaking and  $r_2$  for information exchange
  - although every car is provided the same radio ranges, they take different time to establish communication successfully because they travel at different speed

# 3. The wireless communication system

- We also consider radio ranges available for vehicle-to-belt communication in terms of available time



# 3. The wireless communication system

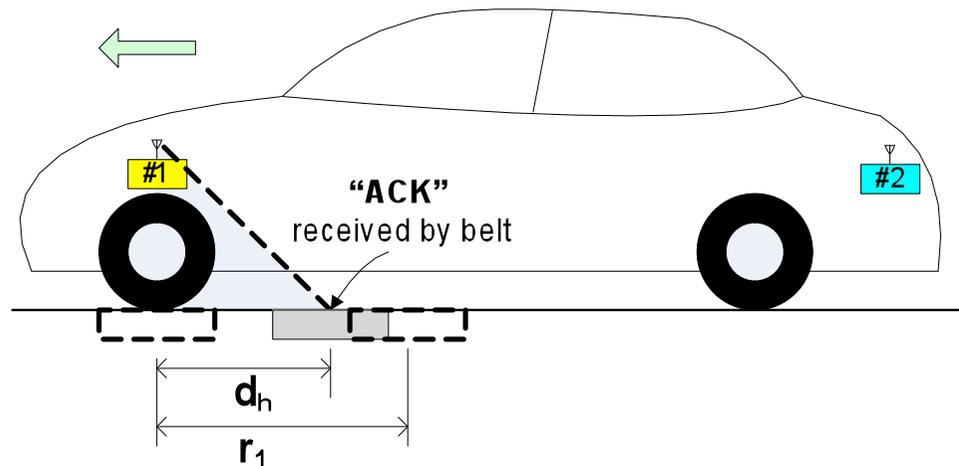
## Successful handshaking

$$d_h \leq r_1$$

$$t_h = \frac{d_h}{v}$$

$$t_{ah} = \frac{r_1}{v}$$

$$t_h \leq t_{ah}$$



$t_{ah}$  denotes the maximum time available for the vehicle and the belt to establish handshaking successfully at a given speed

# 3. The wireless communication system

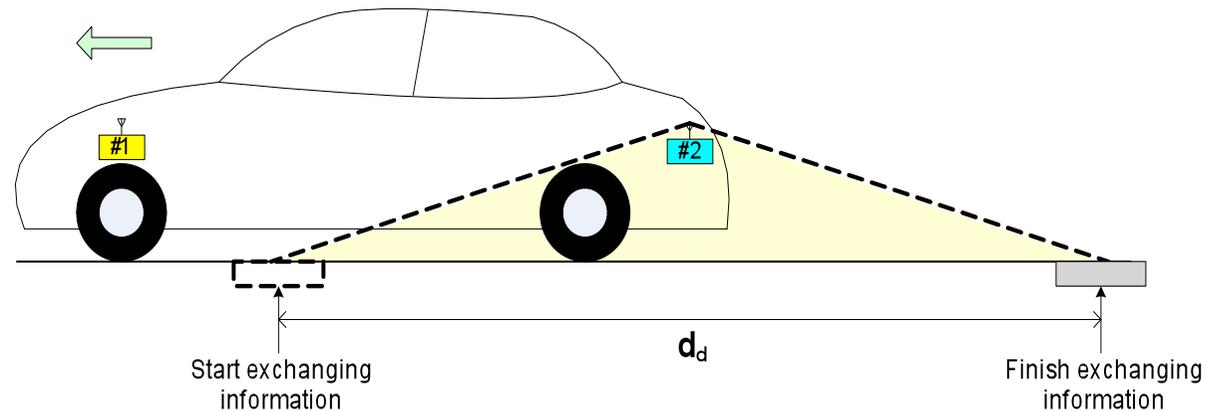
## Successful data exchange

$$d_d \leq 2.r_2$$

$$t_{ad} = \frac{2.r_2}{v}$$

$$t_d = \frac{d_d}{v}$$

$$t_d \leq t_{ad}$$



$t_{ad}$  denotes the maximum time available for the vehicle and the belt to establish data exchange successfully at a given speed

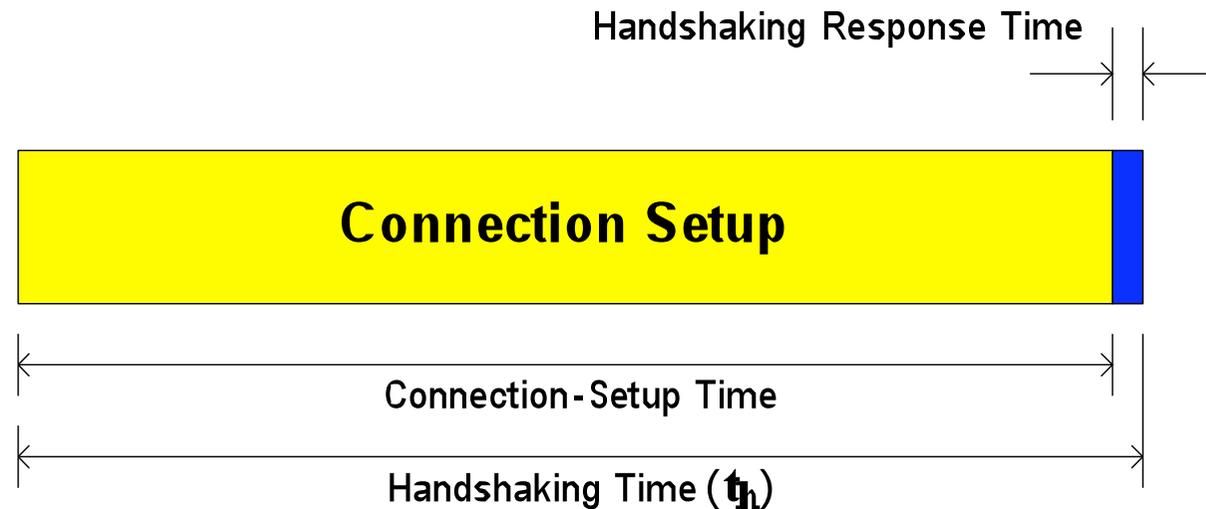
### 3. The wireless communication system

- $t_h$ ,  $t_{ah}$ ,  $t_d$ , and  $t_{ad}$  depend on the vehicle speed
- in order to have successful vehicle-to-belt communication, transceivers #1 and #2 must have  $t_h \leq t_{ah}$  and  $t_d \leq t_{ad}$ , respectively
- in practice, vehicles on the highway travel at different speed around the posted speed limit
- the timing intervals  $t_{ah}$  and  $t_{ad}$  can be very short if vehicle speed is very high and as a consequence, the vehicle may not handshake successfully

## 4. Analyzing vehicle-to-belt communication

### Handshaking stage

- handshaking time ( $t_h$ ) combines time for connection setup and time for handshaking responses (“HELLO” and “ACK”)



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## 4. Analyzing vehicle-to-belt communication

- connection setup time is a property of a wireless system and tends to have a specific value, for example, ZigBee requires about 30 ms and Bluetooth needs more than one second
- handshaking time is assumed equal to connection setup time because handshaking response time is very small  
→ data rate can be ignored for handshaking analysis
- The probability of successful handshaking ( $P_{sh}$ ) is the likelihood that the vehicle and the belt handshake successfully before the vehicle moves out of the radio range of transceiver #1

## 4. Analyzing vehicle-to-belt communication

$$P_{sh} = Prob\{t_h \leq t_{ah}\}$$

- $t_{ah}$  is the available handshaking time for a given speed
- $T_{ah}$  is the average available handshaking time of all participating vehicles

$$k_1 = \frac{r_1}{T_{ah}} \quad \rightarrow \quad r_1 = k_1 \cdot T_{ah}$$

$$t_{ah} = \frac{r_1}{v}$$

$$t_{ah} = \frac{k_1 \cdot T_{ah}}{v}$$

## 4. Analyzing vehicle-to-belt communication

$$\begin{aligned} P_{sh} &= Prob \left\{ t_h \leq \frac{k_1 \cdot T_{ah}}{v} \right\} \\ &= Prob \left\{ v \leq \frac{k_1 \cdot T_{ah}}{t_h} \right\} \\ &= F_v \left( \frac{k_1 \cdot T_{ah}}{t_h} \right) \end{aligned}$$

- vehicle speed ( $v$ ) is assumed to be a Gaussian random variable with  $N(\mu, \sigma^2)$

$$F_v(v) = \int_{-\infty}^v \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}} dx$$

## 4. Analyzing vehicle-to-belt communication

$$P_{sh} = \int_{-\infty}^{\frac{k_1 \cdot T_{ah}}{t_h}} \frac{1}{\sigma \sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}} dx$$

$$Q(y) \triangleq \frac{1}{\sqrt{2\pi}} \int_y^{\infty} e^{-\frac{z^2}{2}} dz \quad \text{Let } z = \frac{x-\mu}{\sigma}$$

$$\begin{aligned} P_{sh} &= 1 - \int_{\frac{\frac{k_1 \cdot T_{ah}}{t_h} - \mu}{\sigma}}^{\infty} \frac{1}{\sqrt{2\pi}} e^{-\frac{z^2}{2}} dz \\ &= 1 - Q\left(\frac{\frac{k_1 \cdot T_{ah}}{t_h} - \mu}{\sigma}\right) \end{aligned}$$

## 4. Analyzing vehicle-to-belt communication

$$\operatorname{erf}(x) \triangleq \frac{2}{\sqrt{\pi}} \int_0^x e^{-y^2} dy \quad Q(x) = \frac{1}{2} - \frac{1}{2} \operatorname{erf} \left( \frac{x}{\sqrt{2}} \right)$$

$$P_{sh} = \frac{1}{2} + \frac{1}{2} \operatorname{erf} \left( \frac{\frac{k_1 \cdot T_{ah}}{t_h} - \mu}{\sigma \sqrt{2}} \right)$$

- $P_{sh}$  depends on connection setup time ( $t_h$ ), average speed ( $u$ ), available handshaking time ( $T_{ah}$ ), and radio range ( $r_1$ )

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## 4. Analyzing vehicle-to-belt communication

### Data exchange

- The probability of successful data exchange ( $P_{sd}$ ) is the probability that total amount of data required to be exchanged between the vehicle and the belt can be transmitted successfully within the available data exchange time
  - the amount of data in data exchange stage is much larger than that of handshaking stage
  - the amount of data is not constant due to variability of incident/traffic information
  - NOTICE provides longer communication range and available time for data exchange (~6 times)

## 4. Analyzing vehicle-to-belt communication

- thus, data exchange time ( $t_d$ ) cannot be estimated as a constant like handshaking time ( $t_h$ )
- to determine  $t_d$ , data rate and amount of data must be involved
- considering upper bound of  $t_d \leq t_{ad} \rightarrow t_d = t_{ad}$  as the worse case
- $t_{ad}$  is the available data exchange time for a given speed
- $T_{ad}$  is the average available data exchange time of all participating vehicles

$$k_2 = \frac{2 \cdot r_2}{T_{ad}}$$

## 4. Analyzing vehicle-to-belt communication

$$t_{ad} = \frac{2.r_2}{v} = \frac{k_2.T_{ad}}{v}$$

$$P_{sd} = 1 - Prob\{d < I\}$$

$$d = D.t_d = D.t_{ad} = D.\frac{k_2.T_{ad}}{v}$$

$$P_{sd} = 1 - Prob\left\{\frac{D.k_2.T_{ad}}{v} < I\right\}$$

$$= 1 - Prob\left\{v > \frac{D.k_2.T_{ad}}{I}\right\}$$

$$= F_v\left(\frac{D.k_2.T_{ad}}{I}\right)$$

## 4. Analyzing vehicle-to-belt communication

$$P_{sd} = \int_{-\infty}^{\frac{D \cdot k_2 \cdot T_{ad}}{I}} \frac{1}{\sigma \sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}} dx$$

$$P_{sd} = 1 - Q\left(\frac{\frac{D \cdot k_2 \cdot T_{ad}}{I} - \mu}{\sigma}\right)$$

$$P_{sd} = \frac{1}{2} + \frac{1}{2} \operatorname{erf}\left(\frac{\frac{D \cdot k_2 \cdot T_{ad}}{I} - \mu}{\sigma \sqrt{2}}\right)$$

- $P_{sd}$  depends on data rate (D), amount of data (I), average speed (u), available data exchange time ( $T_{ad}$ ), and radio range ( $r_2$ )

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# 5. Simulation results

## Simulation setup

- ❑ a single belt embedded in one lane of the highway
- ❑ number of vehicles passing the belt is Poisson distributed with given mean equals traffic flow and observation time of 60 minutes
- ❑ sparse traffic (600 vehicles/hour/lane) and moderate traffic (1200 vehicles/hour/lane)
- ❑ vehicle speeds are independent and identically distributed and have a Gaussian probability density function

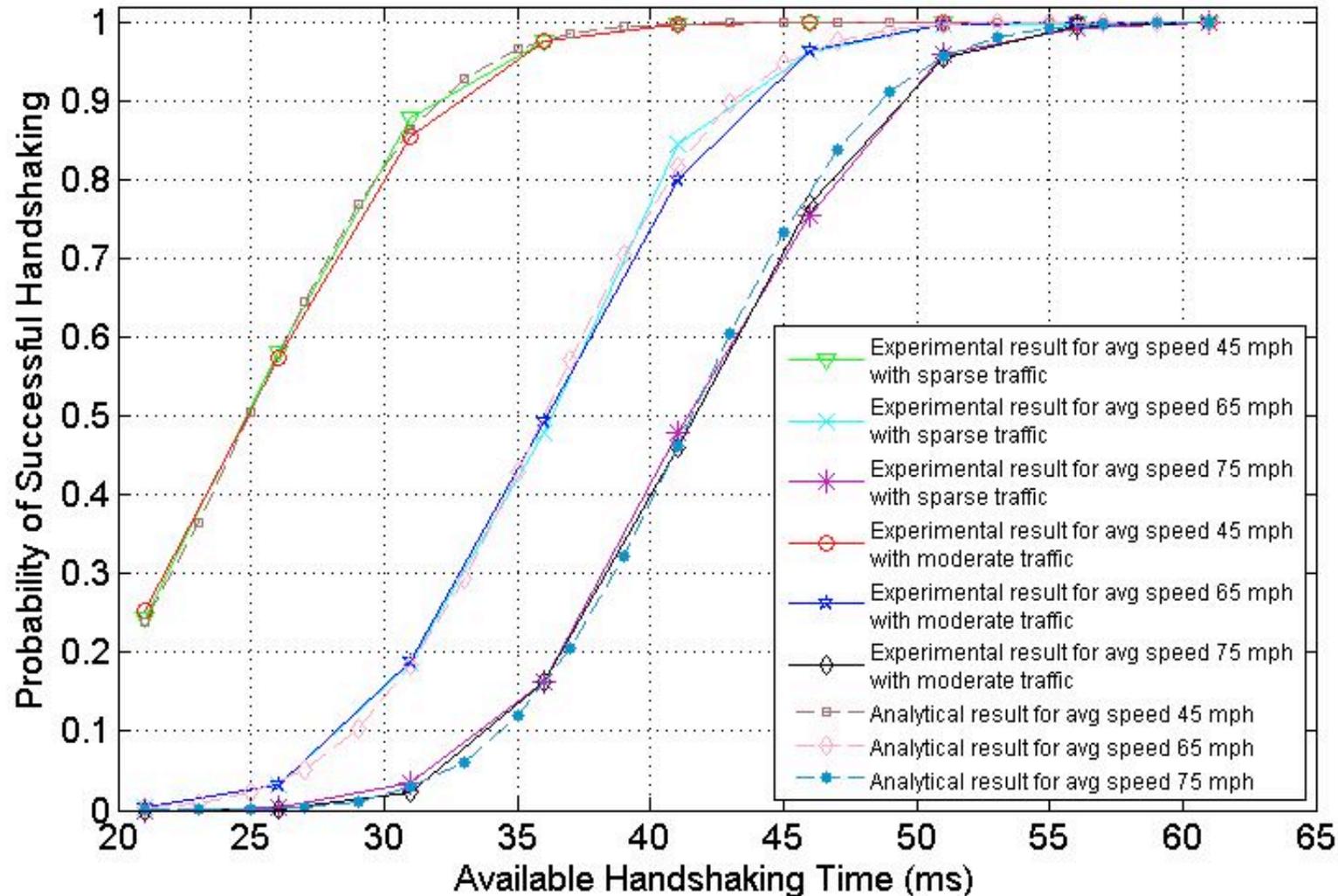
# 5. Simulation results

- Organization of experiments

Experiment	Probability	$T_{ah}, r_1$	$t_h$	$T_{ad}, r_2$	$D$	$I$	$\mu$
1	$P_{sh}$	varied	fixed	-	-	-	fixed
2	$P_{sh}$	fixed	varied	-	-	-	fixed
3	$P_{sh}$	fixed	fixed	-	-	-	varied
4	$P_{sd}$	-	-	fixed	fixed	fixed	varied
5	$P_{sd}$	-	-	varied	fixed	fixed	fixed

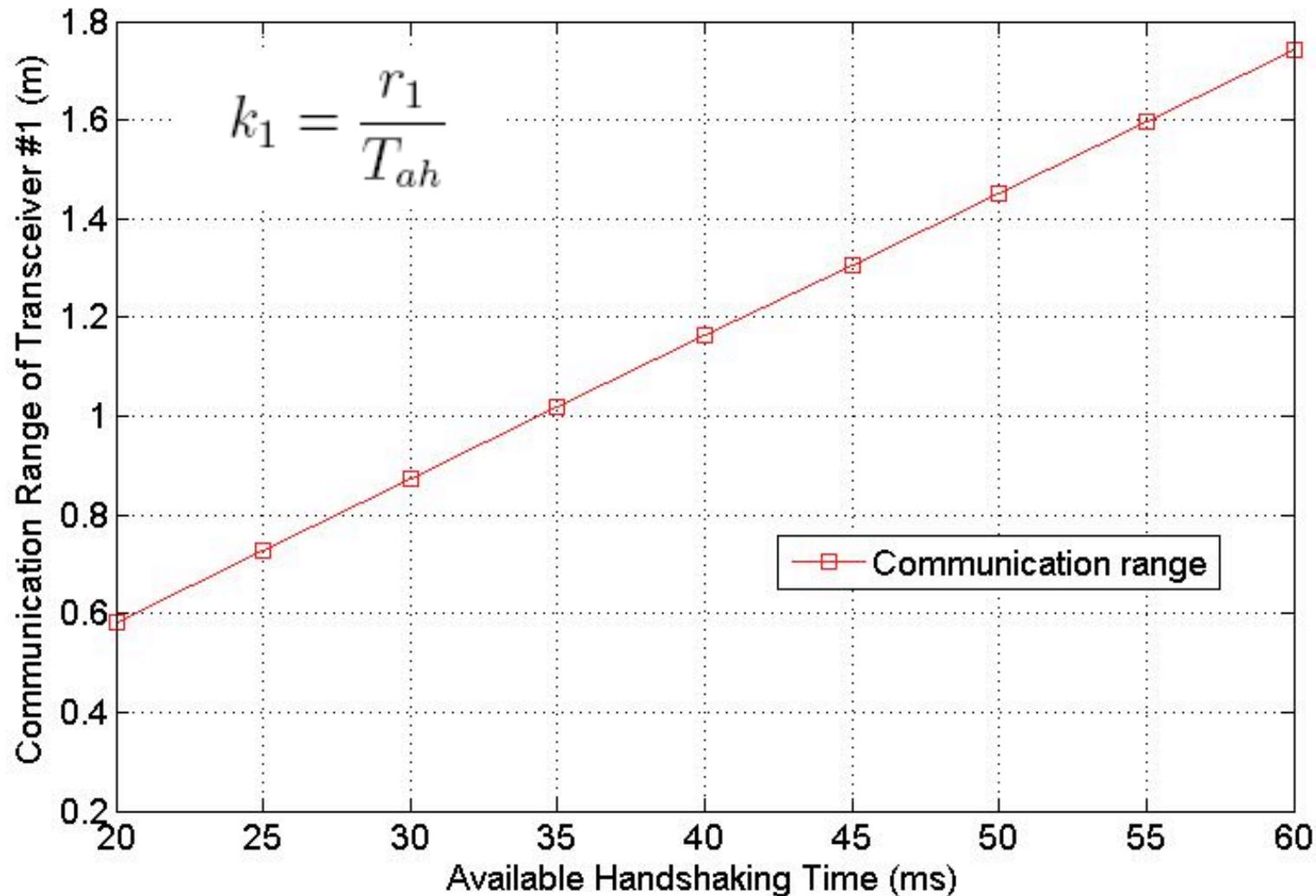
# Connection Setup and Handshaking

1)  $t_h = 36$  ms,  $\mu = 45, 65, 75$  mph,  $T_{ah}$  is varied.



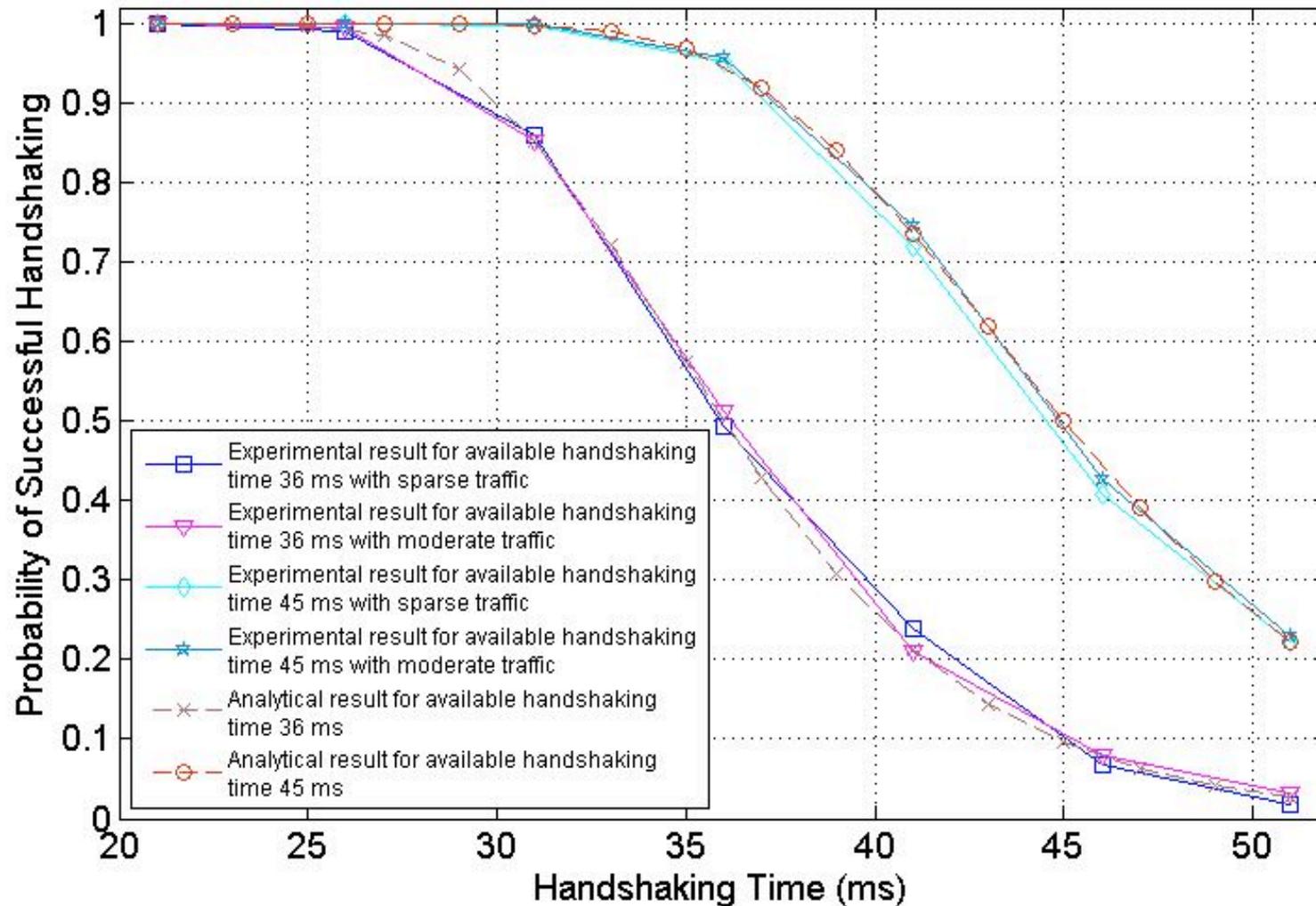
# Connection Setup and Handshaking

- communication range of transceiver #1



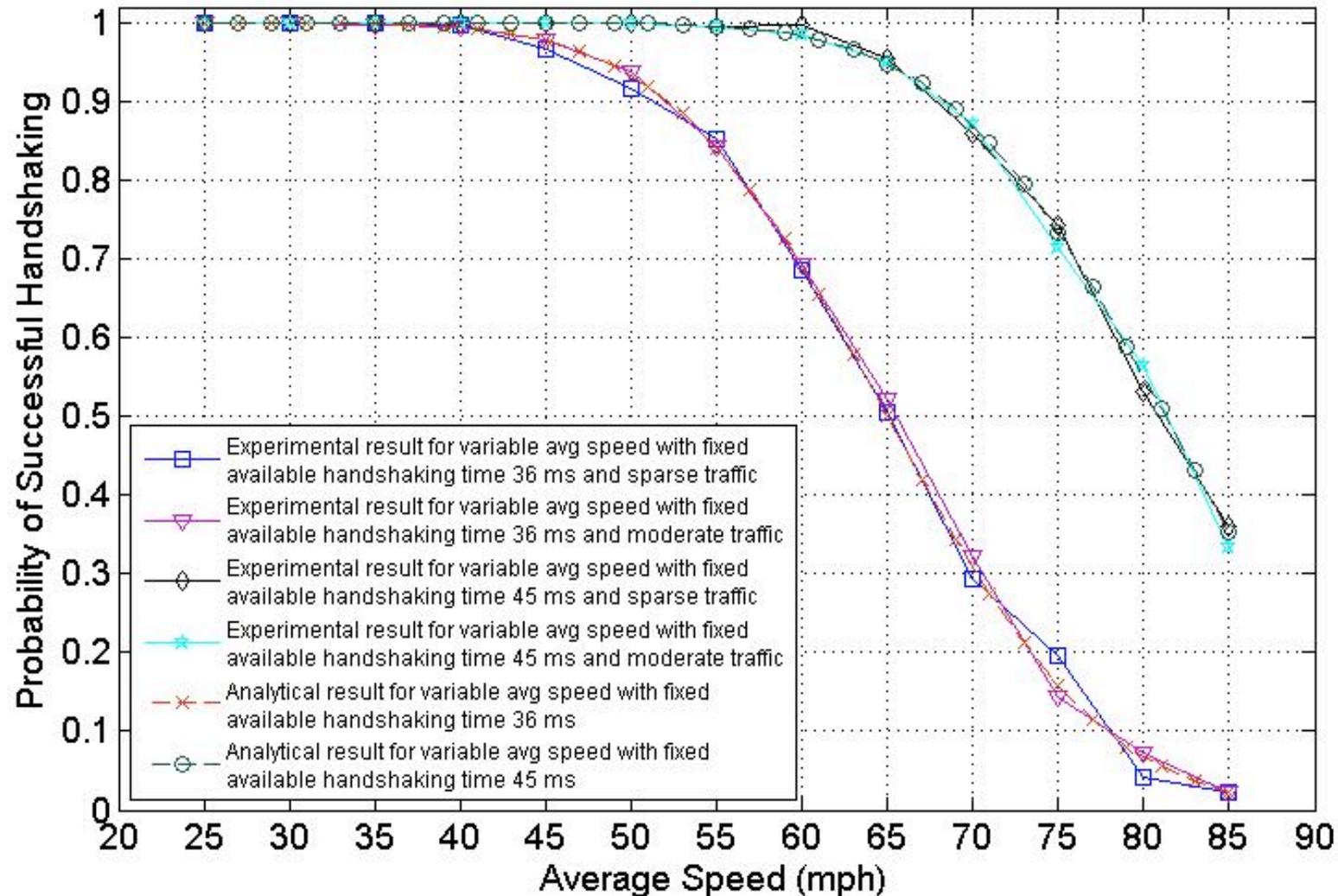
# Connection Setup and Handshaking

2)  $t_h$  is varied,  $\mu = 65$  mph,  $T_{ah} = 36, 45$  ms



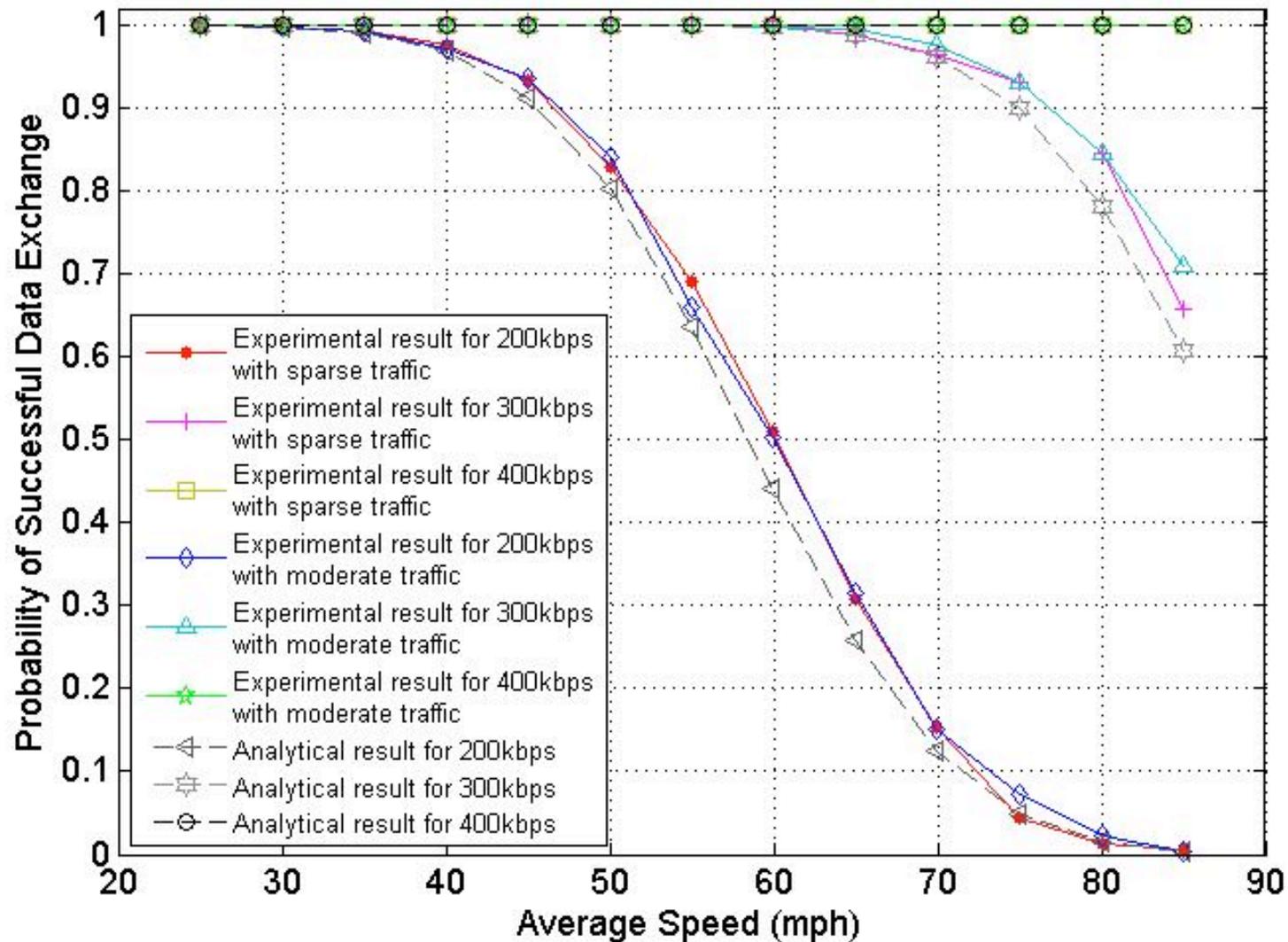
# Connection Setup and Handshaking

3)  $t_h = 36$  ms,  $\mu$  is varied,  $T_{ah} = 36, 45$  ms



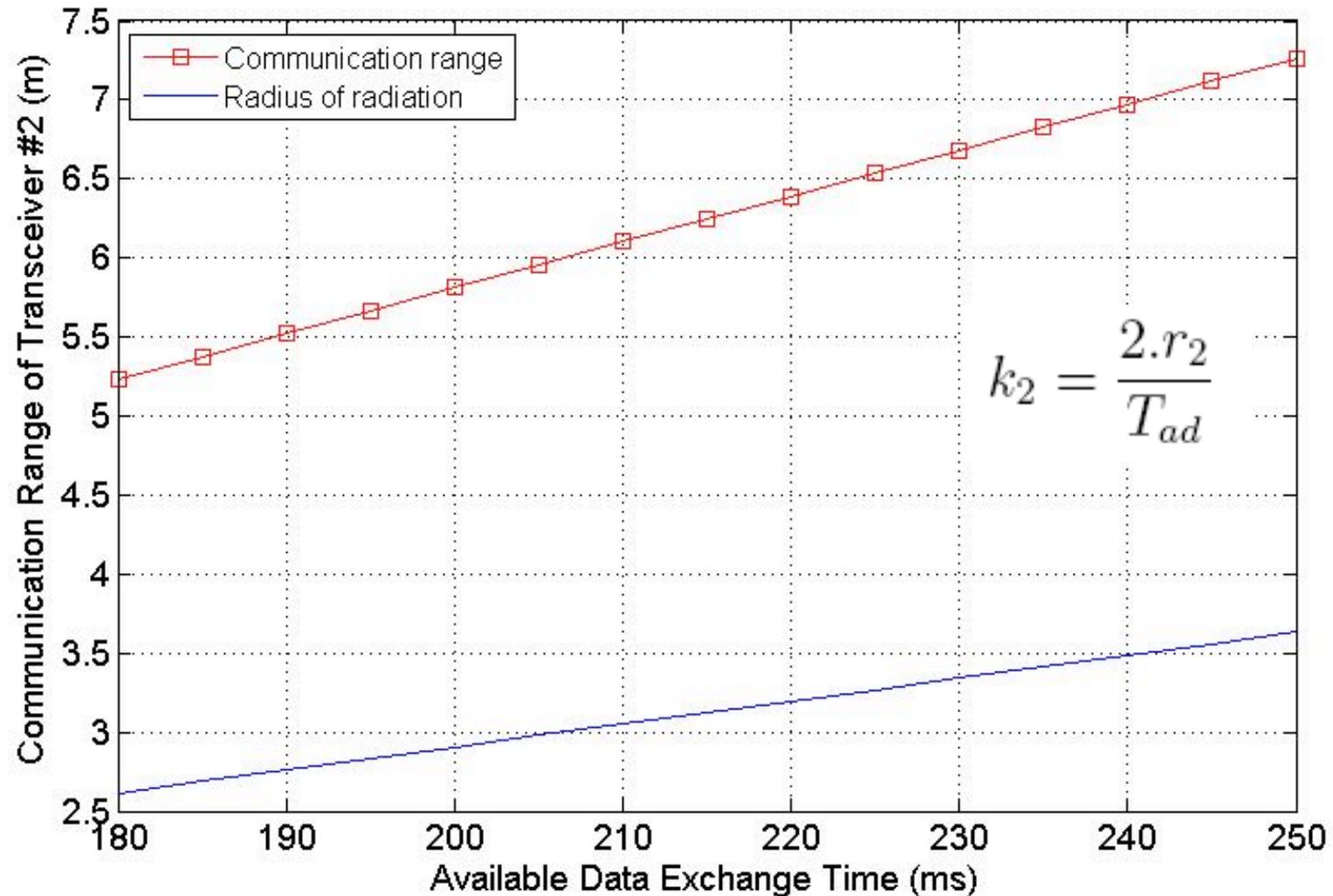
# Data exchange

4)  $D=200,300,400$  kbps,  $\mu$  is varied,  $T_{ad}=216$  ms,  $l=6$ kbytes



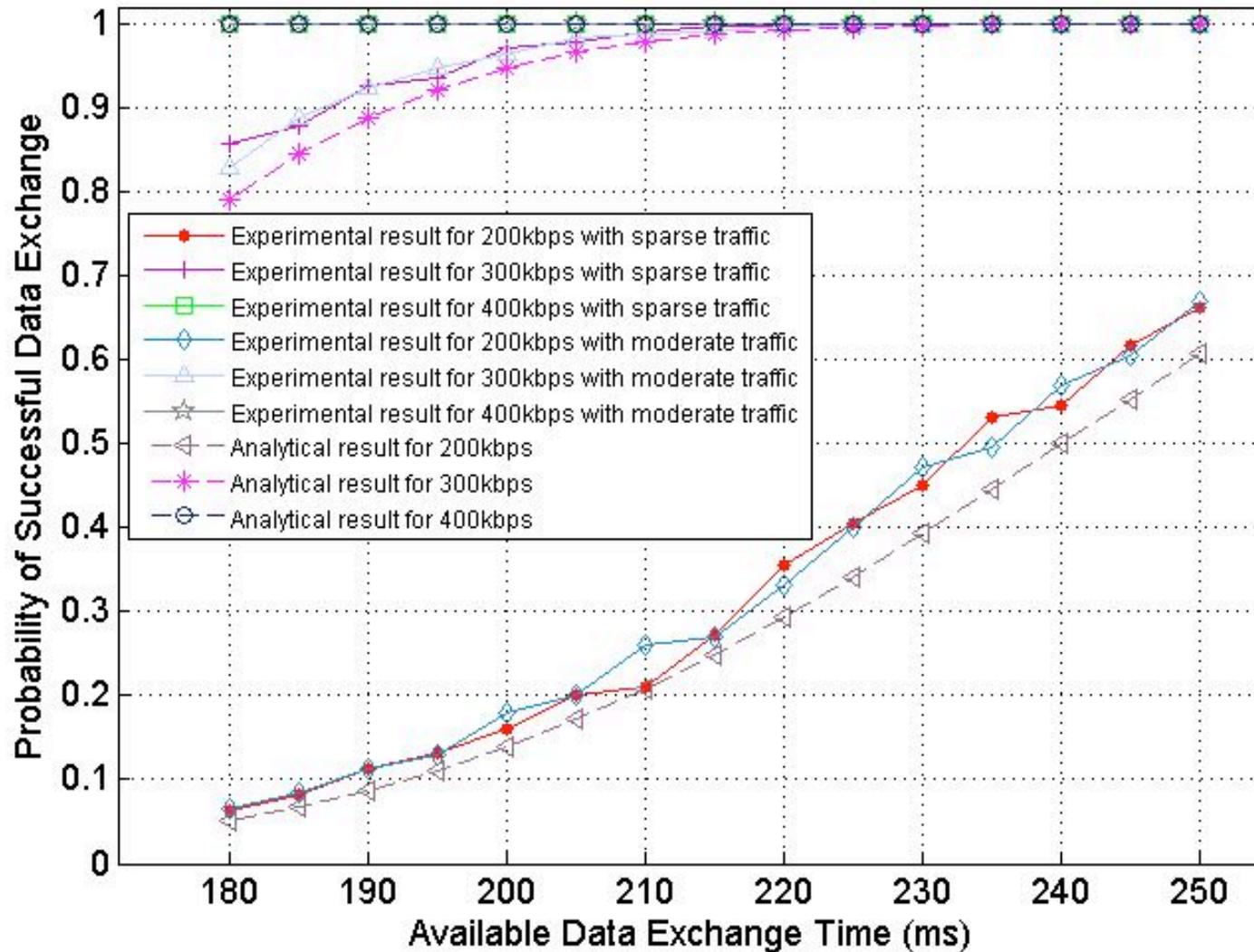
# Data exchange

- communication range of transceiver #2



# Data exchange

5)  $d=200,300,400$  kbps,  $\mu=65$  mph,  $T_{ad}$  is varied,  $I=6$ kbytes



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## 6. Concluding remarks

- Vehicle-to-belt communication is the primary communication mode
- Successful vehicle-to-belt communication must handle both successful handshaking and data exchange
  - successful handshaking is influenced by connection setup time, available handshaking time, communication range #1, and vehicle speed
  - successful data exchange is influenced by data rate, amount of data, available data exchange time, communication range #2, and vehicle speed

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## 6. Concluding remarks

- The probabilities of successful handshaking and data exchange are independent of the type of traffic
  - successful vehicle-to-belt communication is not impacted by the flow of vehicles passing over the belt
- Our experimental results agree with the theoretical derivations
- Handshaking and data exchange are independent events. Thus, the probability of successful vehicle-to-belt communication is the product of their corresponding probabilities
  - assuming a probability of successful vehicle-to-belt communication of 80% → an incident would be detected within one minute

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## 6. Concluding remarks

- The time available for vehicle-to-belt communication can be increased by using transceivers that require shorter connection setup time
  - however, the communication range is constrained by the vehicle length and the security awareness
- Our findings:
  - the transceiver should require  $\leq 40$  ms for connection setup time and should have data rate of  $\geq 300$  kbps
  - radio ranges of transceiver #1 and #2 are about 1.3 m and between 5.5-6 m, respectively
  - ZigBee came across as the best candidate

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